



Activity B. 13
Simon Says

Game Objective: First player to remove all the tokens on his/her assigned staircase wins.

Recommended Number of Players: 1 - 4

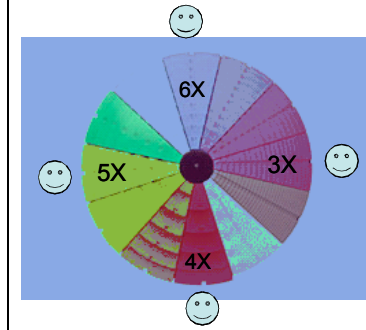
Plus: A person to play Simon

Ages: 7 - 9



Setup:

- 1) Distribute staircases 3x, 4x, 5x, and 6x (those staircases with at least 6 steps) evenly around the Mountain (see picture to right).
- 2) **Make a copy of the game cards, cut them along the lines and place appropriate game cards in the Treasure Trove.**
- 3) Select any 5 foam cards. Place random tokens, a mixture of colors on the first 6 steps of each staircase in use with the numbered side up.



Play:

- 1) Simon assigns each player to a staircase and explains the rules to the players:
 - a. They are to listen to the instructions when the card is read aloud and follow the instructions, but only if you say "Simon Says" at the beginning.
 - b. If you do not say "Simon Says" they are to not move any tokens.
 - c. If they make a mistake and move tokens when you did not say "Simon Says" a penalty occurs. Any two tokens

Example of random tokens on first 6 steps of staircases in play (example only - choose your own - mixing colors and values)				
Step #	Player 1 (on 3x)	Player 2 (on 4x)	Player 3 (on 5x)	Player 4 (on 6x)
6	Green 60	Blue 26	Blue 55	Yellow 36
5	White 15	Red 24	Green 20	Red 9
4	Blue 2	White 17	White 3	Blue 31

have to be put back on the staircase.

- 2) Begin play. Simon selects a game card from the Treasure Trove and decides whether to say "Simon Says" or not. Then read the card out loud.
- 3) Each player then follows the instruction that was read aloud or makes no move because "Simon" didn't say.
- 4) Keep the cards that have already been used in a separate pile until you have used all the cards. Then shuffle the game cards and put them back in the Treasure Trove to continue play.
- 5) The player who has removed all tokens from his/her staircase first wins.

3	Red 11	Green 36	Red 60	Green 19
2	Green 37	Blue 27	White 15	Blue 28
1	Yellow 5	Red 44	Green 11	Blue 5



Simon Says Game Cards (Grades 1 - 2)

1. Reproduce this page.
2. Cut along the lines into individual cards.
3. Put game cards into the Treasure Trove.

Remove any two tokens of your choice.	Remove all tokens whose color matches your staircase.	Roll a die. Remove all tokens that have the number rolled in the tens place.	Both you and a neighbor remove tokens if you have a matching pair (number not color).
Move the token with the greatest number to the top of the staircase.	Remove all tokens less than 10 (<10) or greater than 40 (>40).	Pick any number from 0 to 9. Remove all tokens on your staircase that have that number in the ones place.	Remove a pair of tokens if the second token equals 10 more or ten less than the first.
Remove pairs of tokens with consecutive numbers.	Remove all tokens whose sums of the digits are equal to each other.	Trade a token with the neighbor to the left of you.	Remove any two tokens whose difference is 19.
Remove all tokens on the top three steps of your staircase.	Remove any token.	Remove all tokens on the bottom two steps of your staircase.	Find and remove three tokens if their sum > 30 .
Remove all tokens with odd numbers.	Give your neighbor a token.	Put one token you already removed back on your staircase.	Remove tokens that are a multiple of 5.